

South Kilworth Primary School Physical Education Curriculum Framework

Intent

We provide an inclusive, broad and balanced PE curriculum that children enjoy and allows them to experience a range of activities to help them develop their health, fitness and wellbeing. In doing so, they develop knowledge, skills and vocabulary within a broad range of activities.

We offer a high quality PE curriculum that inspires children to succeed and excel in competitive sports and other physically demanding activities. We provide opportunities for children to become physically confident in a way that supports their health and fitness and to aspire to achieve their personal best.

We ensure children progress by building on previously learnt skills and knowledge. Our Framework ensures progression so pupils have the opportunity to build on skills needed to meet the end of Key Stage objectives in the National Curriculum. We feel it is important to give all children opportunities to take part in competitive sport and other activities throughout the year, to help them to grow in character and help embed key values and transferrable skills such as fairness and respect. We want children to develop as young leaders with the associated skills and offer this through the roles of Sports Ambassadors, House Captains and Playground Leaders.

Swimming is an important life skill, and as such, we aspire for all children to leave Primary School being able to swim at least 25 metres.

In line with the National Curriculum for PE we aim to ensure that all pupils:

- √ develop competence to excel in a broad range of physical activities;
- ✓ are physically active for sustained periods of time;
- ✓ engage in competitive sports and activities, and
- ✓ lead healthy, active lives.

National Curriculum Objectives

Key Stage 1:

Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and cooperative physical activities, in a range of increasingly challenging situations.

Pupils should be taught to:

master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities

Key Stage 2:

Pupils should continue to apply and develop a broader range of skills, learning how to use them in different ways and to link them to make actions and sequences of movement. They should enjoy communicating, collaborating and competing with each other. They should develop an understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success.

Pupils should be taught to:

✓ use running, jumping, throwing and catching in isolation and in combination

- ✓ participate in team games, developing simple tactics for attacking and defending
- ✓ perform dances using simple movement patterns

- ✓ play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending
- ✓ develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics]
- ✓ perform dances using a range of movement patterns
- √ take part in outdoor and adventurous activity challenges both individually and within a team
- ✓ compare their performances with previous ones and demonstrate improvement to achieve their personal best.

Swimming and Water Safety

All schools must provide swimming instruction either in Key Stage 1 or Key Stage 2. In particular, pupils should be taught to:

- ✓ swim competently, confidently and proficiently over a distance of at least 25 metres
- ✓ use a range of strokes effectively [for example, front crawl, backstroke and breaststroke]
- ✓ perform safe self-rescue in different water-based situations

EYFS

EYFS Framework: Physical Development

Physical activity is vital in children's all-round development, enabling them to pursue happy, healthy and active lives.

ELG: Gross Motor Skills

Children at the expected level of development will: -

- ✓ Negotiate space and obstacles safely, with consideration for themselves and others
- ✓ Demonstrate strength, balance and coordination when playing
- ✓ Move energetically, such as running, jumping, dancing, hopping, skipping and climbing.

EYFS Development Matters: Physical Development

By creating games and providing opportunities for play both indoors and outdoors, adults can support children to develop their core strength, stability, balance, spatial awareness, co-ordination and agility. Gross motor skills provide the foundation for developing healthy bodies and social and emotional well-being.

Implementation

Our children receive two hours of high quality PE lessons per week that are planned using the Val Sabin Teaching Manuals. We follow the guidelines set by the National Curriculum to ensure we offer a range of PE activities that allow each child to feel challenged and offer opportunities to progress further. The lessons build on previous skills learnt and developed. Our PE curriculum is further enhanced by participation in numerous sporting tournaments with other schools in the area and we have strong links with our locality schools; we offer a variety of After School Clubs.

Swimming in lower KS2 and top up swimming available to Year 6 children that cannot yet swim at least 25m offers the chance for us to see as many of our children as possible leave school able to swim confidently.

Children are trained as Playground Leaders within the upper KS2 curriculum in order to supervise and lead sporting and other physical activities during lunchtimes.

In **Reception** there is a focus on physical development including co-ordination, control and movement. Children must also be helped to understand the importance of physical activity, and to make healthy choices in relation to food.

In **KS1** children develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. Children are taught to master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities

In **KS2** children continue to apply and develop a broader range of skills, learning how to use them in different ways and to link them to make actions and sequences of movement. They enjoy communicating, collaborating and competing with each other. They develop an understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success.

Reception Games Unit 1 (Rec) Focus on using bean bags Domain specific skill reserved in a fifterent directions, on specific skill lesson 2 Domain specific skill lesson 3 Domain specific skill lesson 4 Domain specific skill lesson 5 Domain specific skill lesson 6 Domain specific skill lesson 8 Domain specific skill lesson 9 Domain specific s	ycle A						
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specific skill travel with increasing control and co- ordination using a bean bag. ball with increasing confidence and control. To develop co- ordinated and safe way. a variety of ways. To use a bat and ball in a safe, co-ordinated and controlled manner in simple, limited activities.	and Year 1	Unit 1 (Rec) Focus on using bean	Unit 2 (Rec)	Games Unit 3 (R) Focus on using hoops	Gymnastics Unit B (Rec)		Athletics Unit 2 (Yr1)
Lesson 2	pecific skill	travel with increasing control and co- ordination using a bean	ball with increasing confidence and control. To develop co- ordination when steering, bouncing or	in a controlled, co-	a variety of ways. To use a bat and ball in a safe, co-ordinated and controlled manner in	running style and running in curving pathways, jumping and combination of jumps together with a partner, overarm and under arm	Develop techniques of: running style and running in curving pathways, jumping and combination of jumps together with a partner, overarm and under arm throws, pivot turn.
Lesson 2 Domain specific skill of travel: In different directions, on feet in different ways, high and low, with as much of the body as possible touching the floor or apparatus. Cycle A Years 2 and 3 Lesson 1 Lesson 1 Lesson 2 Be aware of the space around them and move safely about the room, ways. In different ways, high and low, with as much of the body as possible touching the floor or apparatus. Be aware of the space around them and move safely about the room, ways around them and move safely about the room, ways. In different ways, high and low, with as much of the body as possible touching the floor or apparatus. Be aware of the space around them and move around them and move safely about the room, ways around the mand move assessment. All children to be happy to enter the water and move away from the edge. Independent changing. Cycle A Years 2 and 3 Lesson 1 Ball skills in (Arri) Focus on using ropes, bats and balls around balance wit control when holding stretched or curled shapes. To use skipping ropes in a variety of ways. To use a bat and ball in a safe, around them and move away from the edge. Unit 1 (Yr2) Independent changing. Be aware of the space around them and move around them and move around them and move safely about the room, water and move away from the edge. Unit 1 (Yr3) Lesson 1 Ball skills invasion focus (on football) To travel and balance wit control when holding stretched or curled shapes. To use skipping ropes in a variety of ways. To use a bat and ball in a safe, around a controlled manner in simple, limited activities. To use skipping ropes in a variety of ways. To use a control when holding stretched or curled shapes. To use skipping ropes in a variety of ways. To use a control when holding stretched or curled shapes. To use skipping ropes in a variety of ways. To use and ball in a safe, around a waite of the shapes. To use skipping ropes in a variety of ways. To use a safe the curled shapes. To use skipping ropes in a variety of ways. To use a safe the cu	-	•		Swimming		Maypole Dancing	Swimming
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specific skill In different directions, on feet in different ways, high and low, with as much of the body as possible touching the floor or apparatus. Cycle A Years 2 and 3 Lesson 1 In different directions, on feet in different directions, on feet in different ways, high and low, with as much of the body as possible touching the floor or apparatus. To use skipping ropes in a variety of ways. To use a bat and ball in a safe, co-ordinated and controlled manner in simple, limited activities. To use skipping ropes in a variety of ways. To use a bat and ball in a safe, co-ordinated and controlled manner in simple, limited activities. Cycle A Years 2 and 3 Lesson 1 Ball skills Invasion focus (on football) The Cat, Balloons, Reach for the Stars All children to be happy to enter the water and move away from the edge. Independent changing. Games Unit 1 (Yr2) Throwing and catching inventing games Tradition and concept of their swimming ability following an initial assessment. All children to be happy to enter the water and move away from the edge. Independent changing. Wit control when holding stretched or curled shapes. To use skipping ropes in a variety of ways. To use a bat and ball in a safe, co-ordinated and controlled manner in simple, limited activities. To use skipping ropes in a variety of ways. To use a bat and ball in a safe, co-ordinated and controlled manner in simple, limited activities. The Cat, Balloons, Reach for the Stars Throwing and catching inventing games The Cat, Balloons, Reach for the Stars Throwing and catching inventing games The Cat, Balloons, Reach for the Stars Throwing and catching inventing games	Lesson 2	Iravelling			Bai ana Baii Skiiis	Unit 4 (Yr1) Focus on using ropes,	
Years 2 and 3Games Unit 1 (Yr3)Dance Unit 1 (Yr2)Games Unit 1 (Yr2)Games Unit 1 (Yr2)Games Unit 1 (Yr2)Unit 3 (Yr3)Maypole DancingLesson 1Ball skills Invasion focus (on football)The Cat, Balloons, Reach for the StarsThrowing and catching – inventing games(Net, court and wall games)		n different directions, on feet in different ways, high and low, with as much of the body as possible touching the	around them and move safely about the room. Make simple shapes with their bodies and travel on feet in a variety of	groups according to their swimming ability following an initial assessment. All children to be happy to enter the water and move away from the edge.	wit control when holding stretched or curled	tradition and concept of dancing around a maypole using ribbons. To use skipping ropes in a variety of ways. To use a bat and ball in a safe, co-ordinated and controlled manner in	Children placed in groups according to their swimming ability following an initial assessment. Confidence to travel across the water with or without a float on both their front and back.
Lesson 1 Unit 1 (Yr3) Unit 1 (Yr2) Unit 1 (Yr2) Unit 1 (Yr2) Unit 3 (Yr3) Maypole Dancing The Cat, Balloons, Reach for the Stars Inventing games Unit 1 (Yr2) Unit 1 (Yr2) Unit 3 (Yr3) Maypole Dancing (Net, court and wall games)	ycle A						
(on football) for the Stars inventing games games)	ears 2 and 3						Athletics Unit 1 (Yr3)
Domain To consolidate and Use a range of basic To throw, catch and To improve hand/eve. Holding on to the D		(on football)	for the Stars	inventing games	games)		
specific skill improve ball skills. To dribble, pass and receive with feet. different levels, directions and speeds improve ball skills. To dance actions with understanding. Use different levels, and apply skills to make dance actions with bounce I different ways when standing still or on the move. To choose and apply skills to make and apply skills to make hand/ball and hitting skills. Developing maypole ribbons, dance around the maypole in the same direction as the rest of the class. off	Domain pecific skill	dribble, pass and	understanding. Use different levels, directions and speeds	when standing still or on the move. To choose and apply skills to make	skills. Developing mobility and spatial	around the maypole in the same direction as the rest of the class.	Develop techniques – sprinting style, throwing for accuracy and distance. Jumping- take off and land. Relays ad simple shuttle takeover.

		actions for the dance idea.	simple strategies for extending their skills.		time with the music. Dance alone and/or with a partner.	
Years 2 and 3	Gymnastics Unit 1 (Yr2)	Swimming	Dance Unit 2 (Yr. 3)	Gymnastics Unit L and M (Yr3)	Swimming	Games Unit 4 (Yr3)
Lesson 2	Pathways, straight, zigzag, curving		The Eagle and the Fish	Stretching, Curling and Symmetry		Striking and Field Games
Domain specific skill	Experiencing and identifying different patterns or pathways on the floor, straight, zig zag and curving. To link together three different movements showing contrasts in speed and level.	Children placed in groups according to their swimming ability following an initial assessment. Develop the 3 basic strokes.	To use story as a stimulus for dance. To interpret images into appropriate movement.	To travel and jump fluently and hold balance positions demonstrating a variety of stretched and curled shapes. Understand and identify symmetry and asymmetry.	Children placed in groups according to their swimming ability following an initial assessment. Develop the 3 basic strokes.	To consistently strike a ball in a controlled manner. To field and intercept a ball and return it accurately.
Cycle A a	nd Cycle C					
Years 4, 5 and 6	Games Unit 1 (Yr6) Invasion Games –	Dance Unit 1 (Yr6) The World of Sport	Games Unit 2 (Yr6) Net, Court and Wall	Games Unit 4 (Yr6) Invasion Games – Ball	Athletics Unit 1 (Yr6)	Athletics Unit 2 (Yr6)
Lesson 1	Hockey and Soccer	·	Games	handling		
Domain specific skill	Combine and perform skills more fluently in implement and kicking invasion games. Understand and apply a range of tactics for attack and defence.	Perform set patterns with knowledge and understanding of their meaning. Value the contributions that dance makes to different cultures (focus on the HAKA).	Play small-sided and modified versions of net and wall games. To use and adapt rules, strategies and tactics with a knowledge of basic principles of attack and defence.	Choose, combine and perform ball-handling skills more fluently and effectively in games. To use attacking and defending strategies ore consistently in similar games.	Developing techniques of: drive and speed, throwing styles (push and sling), jumping (long and triple), javelin throw and running longer distances. Working with a partner and small group to count, measure, time and give peer assessment.	Develop techniques of: stride frequency and smooth relay takeovers, jumping for height, changing direction at speed and changing speed. Working competitively in beat your own record situations and in competition with others.
Years 4, 5 and 6 Lesson 2	Swimming	Gymnastics Unit X (Yr6) Working Together – Matching, Mirroring and Contrasting	Gymnastics Unit Y (Yr6) Working Together – Synchronisation and Canon	Swimming	Dance Maypole	Games Unit 3 (Yr6) Striking and Fielding
Domain specific skill	Children placed in groups according to their swimming ability following an initial assessment. Continue to develop and improve skills in the basic 3 strokes. Swim further distances in an increasingly improving	Demonstrate contrasting, matching and mirroring balances and movements. Identify and use different spatial relationships with a partner and work together to construct, practise and evaluate, improve the	Travel rhythmically and develop timing with a partner or small group using synchronisation and canon, adapting and developing movements and skills.	Children placed in groups according to their swimming ability following an initial assessment. Continue to develop and improve skills in the basic 3 strokes. Swim further distances in an increasingly improving	Independent counting to the music, weaving with maypole ribbons creating a plait. Learn to create the witch's hat where some children are standing still and others are dancing. Learn to unravel and return to their starting positions.	Develop the consistency and accuracy of their striking and fielding skills. Play a wide range of striking and fielding games and transfer common principles.

Lesson 2	Unit 2 (Yr2)	3wiiiiiiig)	Unit N (Yr3) Pathways	Unit 1 (Yr3)	3 Williaming	Unit 4 (Yr3) Striking
Domain Specific Skill Years 2 and 3	To consolidate and improve ball skills – pass and receive with hands in different ways. To dribble, pass and receive with feet. Dance	To perform basic dance actions with greater control and fluency. To perform with a sense of phrasing, rhythmically and musically. Swimming)	Gymnastics	To use a change of front and direction. To show how to move into and from, a range of travelling, jumping and turning movements with control and accuracy. Athletics	Holding on to the maypole ribbons, dance around the maypole in the same direction as the rest of the class. Alternative directions in time with the music. Dance alone and/or with a partner. Swimming	Develop techniques – sprinting using arms and legs. Jumping for distance. Longer running distances for endurance. Games
Years 2 and 3 Lesson 1	Games Unit 3 (Yr2) Dribbling, hitting and kicking	Games Unit 1 (Yr3) Ball Skills	Dance Unit 2 (Yr3) The Explorer	Gymnastics Unit O (Yr3) Travelling	Dance Maypole Dancing	Athletics Unit 2 (Yr3)
Cycle B						
Domain Specific Skill	To make rounded, wide and thin shapes with their bodies. To move in different directions, high and low.	Bounce, hop, spring and jump using a variety of take offs and landings.	Children placed in groups according to their swimming ability following an initial assessment. All children to be happy to enter the water and move away from the edge. Independent changing.	Travel confidently and competently on different parts of the body. To hold a still balance position.	To spin, rock, turn and roll with control on various parts of the body.	Children placed in groups according to their swimming ability following an initial assessment. Confidence to travel across the water with or without a float on both their front and back.
Lesson 2	Streamers, Conkers and Playing with a Ball.	Stretching and curling		Flight	Rocking and Rolling	
Reception and Year 1	Dance Unit 1 (Yr1)	targets. Gymnastics Unit B (YrR)	Swimming	rope. Gymnastics Unit D (Yr1)	growing control. Gymnastics Unit F (Yr1)	Swimming
Domain Specific Skill	Familiarisation with a ball – balancing, rolling, passing, patting, and bouncing.	Ability to throw and catch using a range of apparatus and practise aiming at a range of	Perform simple, rhythmic patterns and perform them in different formations.	To steer and send a ball safely in different directions using a bat. To learn how to skip with a	To remember and repeat a series of running, throwing and jumping activities with	
Lesson 1	Focus on Ball Skills and Games	Throwing and Catching, Aiming Games	March, March, March and Jack and the Beanstalk	Bat and Ball Skills and Games		
Reception and Year 1	Autumn 1 Games Unit 1 (Yr1)	Autumn 2 Games Unit 2 (Yr1)	Spring 1 Dance Unit 2 (Yr1)	Spring 2 Games Unit 3 (Yr1)	Summer 1 Athletics Unit 1 (Yr1)	Summer 2 Athletics Unit 2 (Yr1)
Cycle B						
	safe self-rescue.	of a sequence.		rescue has been covered with the Year 6 children.		
	style. Begin to teach	composition and quality		style. Ensure safe self-		

	Friends, Bubbles, Shadows					
Domain Specific Skill	To travel and jump fluently and hold balance positions demonstrating a variety of stretched and curled shapes. Understand and identify symmetry and asymmetry.	Children placed in groups according to their swimming ability following an initial assessment. Develop the 3 basic strokes.		Develop techniques – sprinting style, throwing for accuracy and distance. Jumping – take off and landings. Relays and simple shuttle take over.	Children placed in groups according to their swimming ability following an initial assessment. Develop the 3 basic strokes.	To consistently strike a ball in a controlled manner. To field and intercept a ball and return it accurately.
Cycle B						
Years 4, 5 and 6 Lesson 1	Games Unit 2 (Yr5) Invasion and Target	Games Unit 3 (Yr5) Invasion Games	Gymnastics Unit W (Yr5) Spinning and Turning	Games Unit 1 (Yr5) Net, Court and Wall Games	Athletics Unit 1 (Yr5)	Athletics Unit 2 (Yr5)
Domain Specific Skill	To reinforce and develop passing and moving. Focus on keeping and regaining possession and dodging in different directions and speeds.	Focus on hockey skills using a stick to push and dribble. Focus on football skills to develop dribbling, kicking and controlling skills with feet.	To identify and use spinning, rotation and rolling around three different axes.	To develop the range and consistency of their skills in tennis and volleyball activities.	Developing techniques – rhythm in running and over obstacles. Practise the 'pull' throw and jumping combinations. Relay skills to include the 'upsweep.' Estimate duration, distance and speed.	Developing techniques – jumping high and long. Sprint starts, distance running, throwing for distance and accuracy. Relays.
Years 4, 5 and 6 Lesson 2	Swimming	Gymnastics Unit V Functional use of the limbs	Dance Unit 4(Yr 5) Volcanoes	Swimming	Dance Maypole dancing	Games Unit 4 (Yr5) Striking and Fielding
Domain Specific Skill	Children placed in groups according to their swimming ability following an initial assessment. Continue to develop and improve skills in the basic 3 strokes. Swim further distances in an increasingly improving style. Begin to teach safe self-rescue.	To understand that all gymnastic skills use various combinations of pushing, pulling, swinging and gripping.	Work creatively and imaginatively on their own or with a partner. Perform with expression and improvise freely using a range of continual movements and patterns to accompaniment.	Children placed in groups according to their swimming ability following an initial assessment. Continue to develop and improve skills in the basic 3 strokes. Swim further distances in an increasingly improving style. Ensure safe self-rescue has been covered with the Year 6 children.	. Independent counting to the music, weaving with maypole ribbons creating a plait. Learn to create the witch's hat where some children are standing still and others are dancing. Learn to unravel and return to their starting positions.	To develop their range of bowling, striking and fielding skills with accuracy by using targets in cricket and rounders.